

First Grade

Standard	Benchmark Skill	Introduce	Develop	Assess	Reinforce
I. Basic operations and concepts	1.1 Identify components: program icon, cursor, tower, and CDROM drive.		<input type="checkbox"/>		
	1.2 Turn on/wake up computer.			<input type="checkbox"/>	
	1.3 Open and quit applications.			<input type="checkbox"/>	
	1.4 Load CDROMs.		<input type="checkbox"/>		
	1.5 Manipulate the mouse and keyboard.		<input type="checkbox"/>		
	1.6 Demonstrate proper posture (sit up straight, feet on/toward floor, keyboard placement).		<input type="checkbox"/>		
	1.7 Demonstrate use of the letter keys by typing the alphabet.			<input type="checkbox"/>	
II. Social, ethical, and human issues	2.1 Practice responsible use of equipment and software.		<input type="checkbox"/>		
	2.2 Demonstrate positive social and ethical behaviors when using technology.		<input type="checkbox"/>		
	2.3 Acknowledge name of programs (sources of information).		<input type="checkbox"/>		
III. Productivity tools	3.1 Create a picture using a draw program to illustrate a thought, idea or story.		<input type="checkbox"/>		
	3.2 Describe, draw, or write 3 jobs which use computers.			<input type="checkbox"/>	
IV. Communication tools					
V. Research tools	5.1 Access Internet sites on the building web page.		<input type="checkbox"/>		
VI. Problem-solving and decision-making tools	6.1 Use puzzles, logical thinking programs, writing tools, drawing tools, content programs and interactive storybooks.		<input type="checkbox"/>		