

Kindergarten

Standard	Benchmark Skill	Introduce	Develop	Assess	Reinforce
I. Basic operations and concepts	1.1 Identify components: monitor, keyboard, printer, CD-ROM and mouse.			<input type="checkbox"/>	
	1.2 Open and quit applications.		<input type="checkbox"/>		
	1.3 Manipulate the mouse and keyboard.		<input type="checkbox"/>		
	1.4 Demonstrate proper posture (sit up straight, feet on/toward floor, keyboard placement).	<input type="checkbox"/>			
	1.5 Demonstrate use of the letter keys by typing first name.	<input type="checkbox"/>			
	1.6 Identifies all the letters of the alphabet on the keyboard.	<input type="checkbox"/>			
II. Social, ethical, and human issues	2.1 Practice responsible use of equipment and software.	<input type="checkbox"/>			
	2.2 Demonstrate positive social and ethical behaviors when using technology.	<input type="checkbox"/>			
	2.3 Describe, draw, or write 2 safety rules about keyboards, monitors, and mice.			<input type="checkbox"/>	
	2.4 Acknowledge name of programs (sources of information).	<input type="checkbox"/>			
III. Productivity tools	3.1 Create a picture using a draw program to illustrate a thought, idea or story.	<input type="checkbox"/>			
IV. Communication tools					
V. Research tools	5.1 Access Internet sites on the building web page.	<input type="checkbox"/>			
VI. Problem-solving and decision-making tools	6.1 Use puzzles, logical thinking programs, writing tools, drawing tools, content programs and interactive storybooks.	<input type="checkbox"/>			